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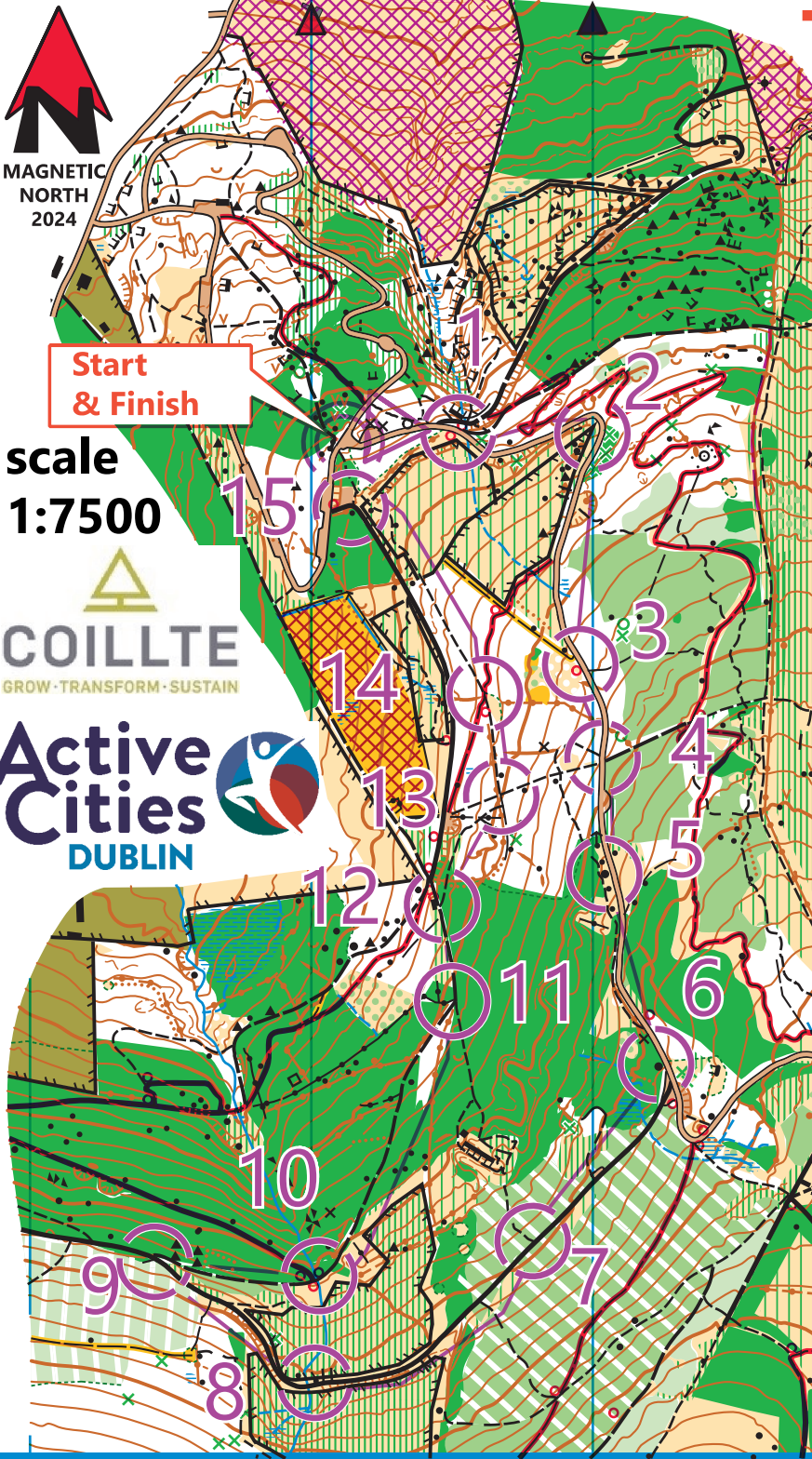
# Ticknock Forest



MAGNETIC NORTH 2024

Start & Finish

scale 1:7500



Medium Course 2.6k		
Start	Upper Carpark	
1.	N __ __	Road & track Junction
2.	P __ __	Fence Corner
3.	R __ __	Road & path junction
4.	Q __ __	Road & track junction
5.	L __ __	Boulder 1.5metres high
6.	Z __ __	Boulder 2 metres high
7.	H __ __	Track & path Junction
8.	T __ __	Boulder 1m
9.	P __ __	Track path junction
10.	J __ __	Track & stream junction
11.	E __ __	Track & path junction
12.	G __ __	Track & path junction
13.	D __ __	Track junction
14.	N __ __	Track & path junction
15.	V __ __	Road bend
Finish Back at the Start		

1. Visit the controls in the order shown on the map.
2. Write down the code on the marker post in the corresponding box.



For further information about orienteering  
[www.3roc.net](http://www.3roc.net) or [www.orienteering.ie](http://www.orienteering.ie)  
 or by email [3rockoc@gmail.com](mailto:3rockoc@gmail.com)



Orienteering is an adventure sport that involves crossing rough and uneven terrain, tracks and paths. Coillte and Three Rock Orienteering Club do not accept any responsibility for any injuries incurred. Possession of this map gives no right of access for orienteering or any other purpose. The representation of a track or path does not indicate a right of way. Based on Ordnance Survey LiDAR (Permit No 3331 & 6232) Copyright Three Rock Orienteering Club © 2024.

Open Land	Contour, slope Line	Large Building	Tarmac road
Rough Open Land	Index Contour	Building (Minimum)	Forest road
Vegetation, Slow Running	Form Line	Ruin (Minimum)	Vehicle Track
Rough Open Land With Scattered trees	Earth Bank	Prominent Man-made Feature	Footpath
Rough Open Land With Scattered bushes	Earth Wall	Cairn, High Tower	Small Footpath
Vegetation, Slow Running, One Direction	Ruined Earth Wall	Small Crossable Watercourse	Less Distinct Small Footpath
Vegetation, Fight	Gully: large and small	Minor/Seasonal Water Channel	Narrow Ride or Linear Trace
Vegetation, Walk	Knoll: large and small	Marsh (Area)	Bike track (out of Bounds)
Vegetation, Slow Running	Depression: large and small	Narrow Marsh	Narrow Ride or Linear Trace
Vegetation, Walk, One Direction	Pit: earth, rocky	Indistinct or seasonal marsh	Wall
Vegetation, Walk, Good Visibility	Impassable Cliff or crag	Spring or source	Ruined Wall
Vegetation / Hedge, Impassable	Passable cliff or crag	Distinct Vegetation	Fence, crossing point
Paved Area	Boulder: small and large	Large Tree, bush, rootstock	Ruined Fence
Out of Bounds area.			Impassable Fence

0 100 200 300 400 500 m